Event Name - ACM's Official Bang! Tournament (First)

Event Manager(s) – Derrik Bulmer

Event Date(s) / Time(s) –

Elimination Rounds: Mon, Nov 21 4:00 – 7:00 P.M. and Tues, Nov 22nd 4:00 - 6:00 P.M.

Final Round: Tuesday Nov 22nd 6:00 P.M.

In ACM Room

Event Description –

Anyone can participate in a double-elimination tournament involving the card game Bang! by *DaVinci* games

Event Purpose –

“ACM's official card game” will have its first ever “official tournament”

Event Goals –

To show ACM's fun side, in that we have a card game to play

Event Requirements –

Rules – how to play

Scoring Guide – who wins or loses

Sign-up/Agreement forms – a sign-in sheet with a simple participant agreement statement

Bang! Cards – original and expansion sets

Record Spreadsheet – on computer spreadsheet program, double elimination brackets (or lose twice, you’re out!)

ACM Room – must be open an supervised

Event Team – Derrik Bulmer, Nate Pickrell, James Coolidge, Sal Llamas

Event Preparation Time line –

Special Bang! Events Committee: Thursday Nov 3rd at 12:00 P.M. - Done

AESB meeting: Friday Nov 4th at 1:00 P.M. – Done, announced personally

Sign-ups: Wednesday Nov 16th until Monday Nov 21st in ACM room

Tournament: Nov 21st-22nd 4 P.M. in ACM room

Event Challenges –

Involvement of members of non-CECS CSULB student organizations

Event Finances –

None Expected

Expected Attendance –

10 - 20 players

List of People Involved – Nate Pickrell, James Coolidge.

Expect to see many ACM members/officers, EAT members/officers, IEEE members/officers

Event Status – Active.

Event Contact(s) – events@csulb.acm.org